HOME   ORGANIZATION   FOR ATTENDEES ˅   FOR SUBMITTERS ˅   FOR REVIEWERS   AWARDS ˅

CO-LOCATED EVENTS

// FULL PAPERS

// AUTHOR FEEDBACK IN REVIEWING PHASE

This year, the review process is extended by the author review response to the papers chairs. During the discussion phase, the individual reviews without final decision are made available to the authors. This will provide authors with some advanced warning of issues with their papers so they can plan accordingly, for example to plan revisions. Authors will not have the opportunity to provide a rebuttal to the reviews. However, we will allow authors to provide a brief response to the reviews for the Papers Chairs. These will not be made available to the reviewers during the discussion and decision phase and will thus not have the influence on the review decision. The author responses may be useful in cases where the reviewers are unable to reach a decision about a paper, and the chairs must make a decision based on the reviews. The reviews will be released to the authors in the first days of February 2019. Afterward, the authors can optionally formulate their response until they are notified about the decision. The review response will be

made through the PCS, in the new edit field of the submission form. The response will be limited to 2000 characters.

// CALL FOR FULL PAPERS

With this call for papers, we invite the submission of high-quality papers that will set the standard in the field of visualization and stimulate future trends. Accepted full papers will be published in a special issue of Computer Graphics Forum, the International Journal of the Eurographics Association, after a two-stage peer-reviewing process. All accepted papers will be presented orally at the conference. Any accepted papers are required to have at least one (paid) registered author to attend and present the paper at the conference.

We encourage submissions from all areas of visualization and visual analytics.

Suggested topics include, but are not limited to:

= Techniques: novel algorithms, visual encoding methods, and/or interaction techniques for data analysis, exploration, or communication. All sub-areas of data visualization and visual analytics are welcomed, including high-dimensional, time-series, spatial, geographic, text, hierarchical, and network data. Techniques may be specialized for specific devices or form-factors (e.g., mobile or wall-scale visualization).

= Systems: new software frameworks, languages, or tools for visualization; systems for large-scale visualization; integrated graphical systems for visual analysis or interactive machine learning; collaborative and web-scale visualization systems.

= Applications & Design Studies: novel use of visualization to address problems in an application domain, including accounts of innovative system design, deployment, and impact. We welcome diverse application areas, including the physical sciences, life sciences, social sciences, engineering, arts, and humanities.

= Evaluation & Empirical Research: Comparative evaluation of competing for visualization approaches; controlled experiments to inform visualization best practices; longitudinal and qualitative studies to understand user needs, visualization adoption, and use.

= Theory: models of visual encoding, interaction, and/or analysis tasks; implications from theories of perception, cognition,

design, and/or aesthetics; methods for automated design or visualization recommendation.

// SUBMISSION INSTRUCTIONS

We do not impose strict maximum lengths for submitted papers to the full papers track. However, it is unusual for papers to exceed 10 pages (in CGF latex style, including all images but excluding references). Papers should only be as long as their content would justify. Reviewers might rate a submission lower if it is perceived as being unnecessarily long. Authors are encouraged to use supplementary documents to provide extra content.

Abstracts and full papers are submitted using the Precision Conference System, according to the instructions on the submission guidelines section.

// IMPORTANT DATES

Abstract deadline: December 5, 2018
Full paper deadline: December 12, 2018
First Round Notification: February 18, 2019
Revised Submission: March 11, 2019
Final Notification: March 21, 2019
Camera Ready Version: April 13, 2019

All deadlines are at **23:59 GMT** on the date indicated.

For any questions concerning full paper submissions please contact the full papers chairs.

// FULL PAPERS CHAIRS ✉

Michael Gleicher // University of Wisconsin, USA

Heike Leitte // University of Kaiserslautern, Germany
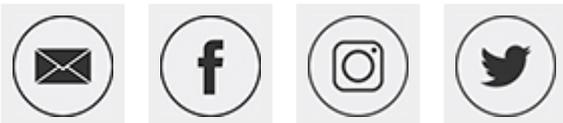
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